

Ta te tamariki tana mahi

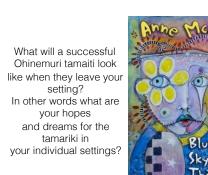
wawahi tahā It is the job of the children to smash the calabash Children are playful and don't know the importance of an object. This is not the fault of the child and they should not be punished for what is their nature. Here the calabash is a metaphor for rules and regulations, which from time to time children and adolescents may over step in order for them to develop themselves.





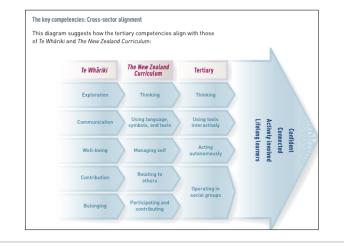
Ūkaipō are the places we find ourselves, our strength, our energy. Having a place where you belong, where you count, where you are important and where you can contribute is essential for Māori wellbeing. As a whole person with your identity intact, you can make your contribution.







Curiosity social skills	self esteem	feeling safe
sense of belonging	manage themselves common	
sense	knowing how to have fun	
balanced	pride in who they are confident	
creative		
life long learner	persistent	risk take
resilient		
mistakes are ok	resourceful	respectful
empathy		
independence	positive attitud	de collaborative
cooperative		
strong sense of self	fbelief	



Thinking

Students who are competent thinkers and problem-solvers actively seek, use, and create knowledge. They reflect on their own learning, draw on personal knowledge and intuitions, ask questions, and challenge the basis of assumptions and perceptions. NZ Curriculum

https://www.ted.com/talks/ gever_tulley_s_tinkering_school_in_action?language=en



Tinkering begins with this kind of problem solving and a curiosity about how something works. When children are encouraged to solve problems on their own, they learn a great deal though the questions and hands on experiments that lead to a solution. Even preverbal children pose questions and identify problems - think of a baby who works hard to grasp an out of reach toy. Tinkering is a mindset a playful way to approach and solve problems through direct experience, experimentation, and discovery.



https://www.youtube.com/watch?v=mWIpo7xi6MI Sir Ken Robinson Collaboration Composure Creativity Compassion



The Decline of Play and Rise of Children's Mental Disorders'. In this TED talkPeter Gray talks about the decline of play and the correlation between lack of time to play and depression in older children. s

Gray wrote, "Free play and exploration are, historically, the means by which children learn to:

solve their own problems, control their own lives, develop their own interests, and become competent in pursuit of their own interests."



"Real learning is achieved through the investigative process. Children have to be encouraged to search for the answers themselves. It is up to the teachers to provide the tools and resources necessary for the children to conduct these inquiries and make meaningful discoveries. One wellformed question will do more to inspire than any number of answers. In every facet of our educational pursuits, it becomes crucial to begin an open dialogue with our students, to encourage healthy debate and to have them form their own conclusions." Peter Gray

It's never just problem solving it involves problem finding It involves curiosity, discovery, creativity, camaraderie".



the ground for further experiences in which new problems are presented.

Learning through Play		
	Joined - A	Share Votifications ····
	Lean	ning through Play
f Learning through Play	C	Lynn Home
	South Islandern - we are now closing regist Classroom NEYT I workshop as we are FL some places left for July 19 on our Year 22 workshop can be attended as a stand alon from the NEYT I workshop. It explores how and how to build a developmentally approp environment. To register for this workshop I longwortheducation@gmail.com.	JLL! However, we do still have - What Next workshop. This a workshop, or as a follow on play looks for this age group riate play based learning
	Play in the Classroom We not be to the set of the set	





EDU

Managing Self

Students who manage themselves are enterprising, resourceful, reliable, and resilient. They establish personal goals, make plans, manage projects, and set high standards. They have strategies for meeting challenges. They know when to lead, when to follow, and when and how to act independently. NZ Curriculum

The 5 best toys of all time.....



http://www.legofoundation.com/en-us/research-and-learning/ research-and-learning

Children using Lego to assist with connecting their creative thinking to creative writing.

Major findings Changes in children's engagement and belonging

From the very first day the teachers introduced "Relating to Others Time", the children initiated and engaged in their own creative interests. While teachers set up some activities for children, they often positioned these as provocations, and they found children readily engaged in the programme with little need for redirection or support. The teachers were excited by the children's learning, and noticed significant differences between this group of children and the previous classes they had taught. For example, the teachers felt children new to school settled much more quickly than in the past. Very few children appeared to be showing any distress or unhappiness about being at school.



The teachers believed that the familiarity of the play-based programme for children the reachon so netation-ships and on providing children the reaction to make real choices about where, what, and with whom to participate, meant children were more relaxed and excited about coming to school. The predictability of a relaxed and fun start to the day seemed to invite children to engage and, therefore, helped set the tone of the day. The teachers felt they were now able to give children time to develop a sense of belonging at school and, as a result, they actually settled more quickly. Furthermore, what went on at "Relating to Others Time" provided the teachers with promotis for conversations and discussions so that they could get to know the children better, too, as well as for making connections to other aspects of the curriculum. It was also evident in some children's creative writing that interests explored, or projects developed, at "Relating to Others Time", provided inspiration in this aspect of the curriculum.

Teachers felt that there were fewer concerns with children's behaviour. Not only were they seeing very few new children demonstrating serious behaviour difficulties, those in year I who had previously needed significant support (including interventions from Resource Teachers of Learning and Behaviour), no longer needed this level of guidance. While changes to the classroom culture and programme may not have been the only influences in the changes in behaviour, the teachers felt these were a major contributor to the engagement of all children.



The Box

https://www.youtube.com/watch?v=faIFNkdq96Uhttps:// www.youtube.com/watch?v=Ul9c-4dX4Hk

Caine's Arcade

Participating and contributing Students who participate and of belonging and the confidence to participate within new contexts. They understand the importance of balancing rights, roles, and responsibilities and of contributing to the quality and sustainability of social, cultural, physical, and economic



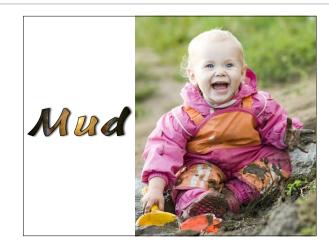






Participating and Contributing

This competency is about being actively involved in communities. Communities include family, whanau, and school and those based, for example, on a common interest or culture. They may be drawn together for purposes such as learning, work, celebration, or recreation. They may be local, national, or global. This competency includes a capacity to contribute appropriately as a group member, to make connections with others, and to create opportunities for others in the





Right - wrong answers!

Divergent Thinking. Divergent thinking, the ability to branch out from a starting point and consider a variety of possible solutions, involves fluidity of thinking, broad scanning ability, and free association. It is thought to be a major cognitive process underlying creativity (Guilford, 1968; Russ & Kaugars, 2001).

It's never just problem solving it involves problem finding

It involves curiosity, discovery, creativity, camaraderie".

The connection between play and divergent thinking has been established in various lines of research. First, a relationship has been found between divergent problem solving ability and the characteristics of children's play materials.



Sixty-four preschool children had the opportunity to play repeatedly with convergent (e.g., puzzles with one correct solution) or divergent (e.g., blocks, which can be assembled in a variety of ways) materials. When the children were later asked to solve a variety of problems, those who had engaged in divergent object play were more flexible and more original in their problem solving approaches, and quicker than those in the convergent play group to abandon ineffective problem-solving approaches.





The researchers concluded that the experience of interacting with toys that suggest a single correct way to be played with may teach children that there are correct answers, and may encourage them to seek them out. Playing with openended materials, on the other hand, may suggest that there are numerous approaches that can be taken to any problem.



Dansky (1980) observed ninety-six preschool children in a free-play situation,

He then assigned them to one of three conditions: (1) free play, (2) imitative play, and (3) a problem-solving task.

Dansky (1980) found that the children in the free-play situation performed the best on the divergent problem solving task, but only if they were spontaneously high in their level of make-believe play. He concluded that it is not play in itself that predicts problem solving skill, but the extent to which children become involved in make-believe when they are playing.



Relating to others

with a diverse range of people in a variety of contexts. This competency includes the ability to listen actively, recognise different points of view, negotiate, and share ideas. Students who relate well to others are open to new learning and able to take different roles in different situations. They are aware of how their words and actions affect others. They know when it is appropriate to compete and when it is appropriate to co-operate. By working effectively together, they can come up with new approaches, ideas, and wavs of thinking. "If you provide your child with lots of imaginative, exploratory activities, you will activate the seeking system in her brain. When this system is working, your child will have an appetite for life, curiosity, and the drive and motivation to make her creative ideas into a reality." Margot Sunderland



https://www.youtube.com/watch?v=9Wr7OPT5R2M



http://richardlouv.com/books/last-child/videos/ Last child in the woods

Richard Louv

"If this (the starry sky) were a sight that could be seen only once in a century.....this little headland would be thronged with spectators. But it can be seen many scores of nights in any year, and so the lights burned in the cottages and the inhabitants probably gave not a thought to the beauty overhead; and because they could see it almost any night, perhaps they will never see it. -Rachel Carons, environmentalist and author of The Sense of Wonder

